



Linux Clusters Institute: Survey of Hardware

Georgia Tech, August 15th – 18th 2017

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Baseline

- Look over slides from Pam Hill's talks at the beginner workshop in May 2017
 - http://www.linuxclustersinstitute.org/workshops/may2017/program.html
 - Segments of some following slides were adapted from her work
- Have an grasp on:
 - Drive classes and their characteristics (HDD, SSD, etc)
 - Storage connectivity options (SAS, Fiber Channel, IB, etc)
 - RAID types and their overhead
 - Difference between vendor marketed space, and what shows up in a 'df'
 - The definitions of bandwidth and latency









Understanding Your Workloads



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Finding What You Need

- Some system characteristics are easier to determine
 - File System capacity needed (in TB or PB)
 - Does your system process time critical workloads?
 - eg. weather forecasting, medical analysis
 - Data security requirements (encryption eg. HIPAA)
 - How much money there is to spend

 Image: Spend Image:
- Some things are harder
 - Metadata performance needs
 - Streaming I/O performance needs
 - inode capacity









Look at Trends & Metrics

- How fast is data & metadata accumulating
- Average file age
 - How much would weekly purges help scratch
 - Are users already cleaning up after themselves
- Mean and Average File Size
- Load on current system
 - Where is the bottleneck now
 - Where do you want the bottleneck to be?
- Expected life span of the equipment









Trends & Metrics Examples

• Watching Data Growth and Purge Response



• File Size Distribution

# of Files	# of Bytes
154,809,693	225,492,443,961
12,721,849	166,596,433,302
1,527,596	390,515,272,937
6,202,999	74,398,048,664,922
2,763,015	137,720,231,996,404
1,935,171	321,317,787,583,963
139,988	50,892,989,881,670
102,879	65,079,592,689,059
22,505	49,855,016,329,885
8,133	179,744,919,685,555
	# of Files 154,809,693 12,721,849 1,527,596 6,202,999 2,763,015 1,935,171 139,988 102,879 22,505 8,133





Talk to Users, Look at the code

- Certain HPC codes have well known I/O profiles
- Many programs don't or depend on user usage
- Some tools available to profile applications:
 - Darshan
 - SAR
 - mmpmon (Spectrum Scale)
 - nmon









Latest Storage Related Hardware Technologies



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Drive Technology – Ethernet HDD

- Traditional rotational hard drive that ditches the SATA/SAS connection (electronically...same physically) for an Ethernet connection
- Very light weight ARM based CPU and some memory put onto the hard drive logic board itself
- Built for scale out architectures, OS to serve and store objects runs right on the drive
- Drive chassis functions more as a switch with uplinks than a server itself









Drive Technology - SMR

- Shingled Magnetic Recording
- Allows data to be packed even tighter on a platter at the expense of write performance
- Uses the read-modify-write technique to layer the data on the platter like shingles are laid on a roof
- Used in "archive" drives
- Lowers \$/GB cost beneath similar capacity drives that use PMR



Image Credit: seagate.com





Drive Technology - HAMR

- Heat Assisted Magnetic Recording
- Decreases the grain size of the recording tracks as the heat from a laser heats the section of disk, changing its properties temporarily while the data is written
- No current marketed products, speculation that products will be available in 2018/2019 time frame
- Will be paired with helium technology to provide maximum drive density



Image Credit: storagenewsletter.com







Drive Technology - NVME

- Non Volatile Memory (NVM Express)
- NAND-based flash that connects over the PCIe Bus
- Interfaces via half-height PCIe AICs or U.2 connected 2.5" drives (sometimes behind a PCIe switch)
- High bandwidth performance, high IOPS, high(ish) price
- Use Cases
 - File system metadata
 - Fast storage pools
 - Compute node LROC or HAWC (Spectrum Scale)





Drive Technology – 3D XPoint

- Flash technology joint developed between Intel and Micron
- New storage medium, replaces NAND gate based flash
- Will come in half-height AICs and memory DIMMs
- Compatible with upcoming Intel CPUs
- Big bonuses
 - High performance at both high and low queue depths
 - Access to memory bus (memory DIMM/Apache Pass version)
- Should be priced higher than NVME SSDs, less than DRAM
- Similar use case to NVME, could be even bigger win for in compute node caching/scratch









System Technology – Burst Buffer

- Layer of flash above the file system that absorbs high I/O bursts, draining data to disk during lower demand periods
- Either in node (DataWarp) or outside of node (IME, Nytro)
 - DataWarp is specific to Cray machines
- Can act as a high performance tier on top of a slower capacity focused tier
- Take rougher I/O patterns and flush them to disk sequentially which improves disk performance as well









Tape Technology – LTO 7/LTO8

- Mass availability began in Late 2015/Early 2016
- Up to 6TB of data per tape uncompressed
- As standard for tape storage, great for low power archive storage systems
- For tape to be cost effective, one needs to reach a given amount of data for economies of scale to make sense
- LTO 8 is expected to start becoming available late 2017, early 2018



Image Credit: spectralogic.com







Fabric Technology - Omnipath

- Intel owned interconnect technology
- Provides high bandwidth (currently 100Gb), low latency interconnects between nodes
- Is now available in an integrated package on Intel Xeon CPUs at good pricing
- Competitor to Infiniband, providing good price/performance and scales well
- Already powering many Top 500 Supercomputers
- Upcoming fabric technology for back-end storage networks





Fabric Technology – EDR/HDR

- Established high bandwidth, low latency fabric delivered by Mellanox
- Speeds of 100Gb (EDR) and upcoming 200Gb (HDR)
- Interface with some major storage appliances today allowing for Infiniband based SAN fabrics
- Supports RDMA (Remote Data Memory Access)







Fabric Technology – RoCE

- RDMA over Converged Ethernet
- Reduces the latency of Ethernet-based fabrics allowing them to perform closer to technologies such as Infiniband or Omnipath
- Useful since Ethernet is both cheaper and easier to deploy than the other more proprietary network technologies



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Image Credit: theregister.co.uk





Matching Hardware to Workload



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Identify What's Important

- There are always trade offs, find the ones you want to make
 - Are you in a confined space, should you pay for density?
 - Is performance more important than capacity?
 - Is data security (encryption) more important than performance?
 - The classic performance/\$ tradeoff
- If you don't know what's important it's hard to choose the right technologies
- Work with relevant stake holders, make sure you understand their needs and expectations





Handling Heavy Metadata Usage

- Common issue in today's HPC environment, file system metadata performance holding back applications
 - Many programs creating tons of small files across the file system
 - Number of file opens and closes grows as well
 - Directories with numerous files in them effected by locking performance
- All flash at the metadata tier to improve performance (NVME especially performant)
- Distribute metadata across many servers (different NSD servers in Spectrum Scale, DNE for Lustre)





Handling Heavy Data Throughput

- Arises when multiple jobs/large jobs go through checkpoints, or when code actually has really good streaming I/O
- Leverage Burst Buffer technology to absorb the short term high throughput load
- Increase spindle count to improve sequential performance, possibly reduce individual drive capacity
 - Caveat lower density drives have worse sequential throughput, find the sweet spot in \$/performance
- Balance server capability with spindle performance, some appliances and solutions oversubscribe the server or controller for density purposes





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Questions



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